

BRYANSTON

GUIDANCE FOR PARENTS & PUPILS ON ELECTRICAL SAFETY

The following guidance is provided in order to reduce the risk of electric shock, personal injury and fire at Bryanston.

Condition of Electrical Appliances in School

Before appliances are brought into school please ensure that they are in a good working order. It is recommended that a visual inspection is carried out to ensure that the appliance itself is not cracked, burned or damaged in any way and the cable is free from cuts, abrasions or repairs. The plug must meet British Standards, be undamaged, secure and the pins straight not bent.

A visual check of pupil equipment is carried out termly by the Estates department. Any equipment that does not have a CE mark (on either the chargers or piece of equipment) is portable appliance tested and can only be used if it passes this test.

What type of electrical appliances can be brought into school?

- Computer/laptop/iPad
- Mobile telephones
- Hair styling appliances
- Chargers
- Radio/stereo
- Electric toothbrush
- Electric shaver
- Fused 3 AMP adaptors
- British Standard fused slab lead (max. 4 gang)
- Desk & bedside lamps

The School shop sells approved adaptors if required.

What type of electrical appliances must NOT be brought into school?

- Electric kettles/coffee machines
- Electric heaters & fans
- Toasters
- Sandwich makers
- Microwave ovens
- Plug in air fresheners
- Plug in scented oil diffusers
- Fish tanks
- Cooking equipment incl. cookers, electric rings, hobs, hot plates
- Fridges
- Irons
- Electric blankets
- Open lamps without a shade
- Lava lamps & Standard lamps
- Fairy lights
- Non-British Standard transformers
- Multi-adaptors
- 3D Printers

Electrical safety in bedrooms

- Electrical equipment within bedrooms must only be positioned on the bedside cabinet, chest of drawers, desks or other hard surfaces.
- No electrical equipment is to be left on a bed or other soft furnishing.
- Electrical equipment is to be unplugged when not in use and when the pupil leaves the room.